

First Day at Camp

1. Check in at flag pole with camp directors daily, checking off your name for attendance.
2. Pick up folders from unit/center box near flagpole. One folder for the Unit or Center Counselors to share. Folders include announcements, camp game for the day, attendance papers, map, schedule, name tags, strings for name tags, beads if using, camp kaper chart, badge recognition sheet for Friday, sharpie pen, trash bag, and counselor award card. Some of these items may have been distributed at the pre-camp meeting.
3. Meet campers in morning flag field. Hold up unit name signs so they can find you better.
4. Take camper attendance before or after flag. Turn in to camp staff at box near flag pole. Tear or cut the day's attendance sheet, daily. If you miss turning paper in at flag time, bring to camp office by noon.
5. Gather for flag ceremony on time. DO NOT WAIT for late arrivals! Be quiet and alert. Flag bearers be early and ready. DO NOT WAIT at unit name tree for signal. Go to FLAG on time!
6. After flag and announcements, take campers to your "unit home" for the week.
 - Show them their "home" area, latrines, water areas, fire circles, area limits.
 - Store campers' things in the unit.
 - Talk to campers about emergency evacuation routes, 2 & 3 whistles signals, first aide, buddies in camp, and other camp rules (no flag stealing, especially the Juniors and up and boys).
 - Play get-acquainted games with campers. Try to learn their first names. Do not encourage camper camp names. Use their real name.
 - Make nametags. Supplies are in unit folder. Extras are in the camp office.
 - Post a kaper chart, schedule, and camp map for campers and other counselors. Share these with all your unit counselors, including ones who help for 1 or 2 or 3 days only.
 - Read the all-camp game to campers. Try to get them excited about the camp, theme, and activities for the week. Start the game. Remember, you may have your game prize, whether you have time to do the game or not. But campers like the game, so try it.
 - Look at your schedule. Find your blocks of free time on the schedule. Talk to the campers and other counselors and decide what you want to do as a unit during this time. Ideas are: hikes, swap making, planning menus, read stories to campers, sing, play a game, use it for a rest period, or work on requirements in a try-it or badge.
7. When time is scheduled, go to your first Center time on the camp schedule. Do not skip activities! Send 2 runners to tell them you will be late, if need be. They are waiting for you!
8. Free time - some time during the day you need to plan the cookout menu, discuss swaps, and make your unit flag. (flag material in camp office, if you don't have yours.)
9. Do the camp kaper assigned, when time assigned.

Lunch Time – eat and relax

1. Continue going to scheduled activities as found on the camp schedule.
2. Be alert for the camp fire drill today. Report to the afternoon flag field, quietly, ready to take attendance and report to the camp directors. Listen for instructions.
3. Attend closing flag ceremony.
4. Check off campers to be sure all have been picked up by a parent, carpool person, or are on the bus. Give campers to director, if they missed their ride (sometimes parents are late).
5. Deposit your trash on the way out the gate and rest tonight for another day.

Notes: If you have the flag ceremony, be ready before the ceremony starts and in place. Watch your time and start on time. No matter who is waiting; others will come. If you have bus duty, be sure you are at the busses either in the morning to help campers off and find their unit tree, or at the end of the day attendance check campers on the bus.